



UNITED STATES SOCCER FEDERATION, INC.

STANDARD PROFESSIONAL PLAYER CONTRACT

The parties to this Agreement dated 20..... are
(Club)

(the "Club") and (the "Player").
(Player)

In consideration of the mutual agreements set forth below, the parties hereto agree as follows:

1. This Agreement covers year(s) and will begin on the day of 20..... and will end on the day of 20..... unless otherwise terminated, extended or renewed as specified below.
2. The Club hereby engages the professional services of the Player, as a skilled soccer player for the Club, from 20..... to 20..... The Player shall attend all training sessions, play the games scheduled for the Club's team during the season, play all exhibition games scheduled by the Club during and prior to the schedule season, play (if invited to participate) in any National or Select Team Game (National, Regional, State or League), attend every related event (including, but not limited to, luncheons and/or banquets) conducted in association with the above events and play in any play-off games subsequent to the season.
3. The Club agrees to pay the player for services rendered hereunder: \$ per
(Amount)
..... on a basis.
(game, week, month, or year) (game, weekly, biweekly, monthly or yearly)
4. The club agrees to pay all proper and necessary expenses of the Player, including reasonable room and board expenses of the Player while playing for the Club "on the road."
5. The Player agrees to comply with the reasonable "rules and regulations" of the Club which he signs in writing at the time of the execution of this Agreement or at any time during the term of this Agreement. These Club "rules and regulations" must not only be signed by the players but must also be dated.
6. The Player agrees: (a) to report, at the time and place fixed by the Club, in good physical condition; (b) to keep himself, throughout the entire season, in good physical condition; (c) to give his best services, as well as his loyalty to the Club, and to play only for the Club and its assignees; (d) to be neatly and fully attired in public and always to conduct himself on and off the field according to the highest standard of honesty, morality, fair play and sportsmanship; and (e) not to do anything which would be detrimental to the best interests of the Club, League and/or the United States Soccer Federation, Inc. ("USSF").
7. Pursuant to USSF Bylaw 602, any United States citizen registered with USSF shall be made available at the request of USSF for international games, FIFA and CONCACAF tournaments and Olympic Games competition, including preparation, qualification and final tournament matches.
8. The Player hereby agrees to allow the Club, Team or USSF, as the case maybe, to take photos, or allow others to take photos, and to use the image and likeness of Player in identifying Player, in his Team uniform, and for purposes of presenting or promoting the Player, the Club or its Team(s), during the game or other events to which Player has contracted for hereunder. Notwithstanding the foregoing, Player understands and agrees not to allow his photo or his image, likeness or other rights of publicity to be used for commercial purposes without the express permission of the Club, Team and/or USSF.
9. The Player may not participate in any outside activity that may impair or destroy his ability and skill as a soccer player without the written consent of the Club.
10. A Player must report all serious or disabling injuries sustained in scheduled games or practices as a soccer player to the Club as soon as he is reasonably able to report them. The Player will submit to a physical examination by a physician designated by the Club. The Club will provide medical care for such injury which is necessary in the opinion of the Club physician. The Club shall continue to pay the Player so long as, in the opinion of the Club physician, the Player is unable to perform due to such injury or until the end of the contract period, whichever is sooner.

11. A Player may terminate this Agreement if he notifies the Club in writing of any alleged material default and/or material breach, and the Club fails within ten (10) business days to remedy such default and/or breach. The Club may terminate this Agreement if the Player shall at any time default and/or breach a material provision of this Agreement and the Player fails within ten (10) days to remedy such default and/or breach upon written notice to such player.

12. This Agreement is the entire understanding of the parties superseding all prior and contemporary oral or written statements made by the parties and can be modified, amended, or otherwise changed in writing only by the Player and duly authorized representative of the Club.

13. This Agreement shall be governed by and construed in accordance with the laws of the State in which the Club plays its home games without regard to its conflict of interest laws.

14. This Agreement shall be valid and binding upon Player and Club immediately upon execution and upon the receipt of the acknowledgment from the USSF office of the Secretary General of the Professional Player Registration Form. Player shall not be a member of Club and may not play for Club until Player is fully registered with USSF. A copy of this Agreement and the Professional Player Registration Form must be filed with the USSF office of the Secretary General. The Club is responsible for the payment to USSF of the required Professional Player Registration Fee as set from time to time by the USSF National Council.

15. Other Provisions:

SIGNATURES OF THE PARTIES
EXAMINE THIS CONTRACT CAREFULLY BEFORE SIGNING IT

Date of execution: 20

IN WITNESS WHEREOF, the Player has hereunto signed his name, and the Club has caused this Agreement to be executed by its duly authorized officer.

PLAYER **CLUB**

By:

Witness: Title:

Address:

Witness:

(This Agreement must also be signed by one of the Player's parents if the Player is under the age of 21).

PARENT OR LEGAL GUARDIAN OF THE PLAYER:

RECORDED BY THE UNITED STATE SOCCER FEDERATION, INC.

This Agreement was recorded by USSF on:

Registrar